## Bouncing Ball

## **LESSON PLAN (Daily)**

COURSE TITLE: <b>3D Animation</b>
INSTRUCTOR: Robert Schuchman
Lesson Plan for - 1st Day of Class (Bouncing Ball)
MAJOR INSTRUCTIONAL OBJECTIVES  □ 1. Learn Common 3D Max tools □ 2. Create a short animation of a ball bouncing against a wall. □ 3. □ 4. □ 5.
INSTRUCTIONAL ACTIVITIES  1. Demonstration - 3D Max Basics 2. Handout- Common 3D Max Tools 3. 4. 5.
<b>EVALUATION:</b> Evaluation to take place at. end of week
ESLR's covered:  1. Develop and execute a multi-year career plan
2. Demonstrate professional behavior in the workplace
$\square$ 3. Anticipate and adjust to ongoing economic and workforce trends
☐ 4. Understand and demonstrate ethical and legal behavior
ACADEMIC/CTE STANDARDS TAUGHT OR REINFORCED: