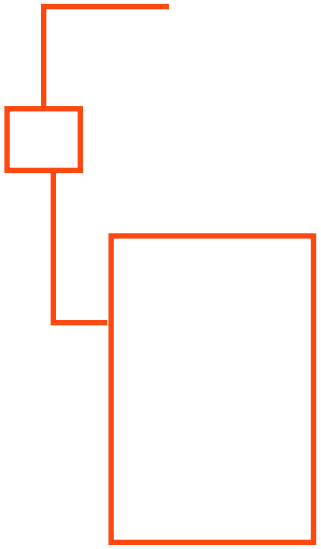
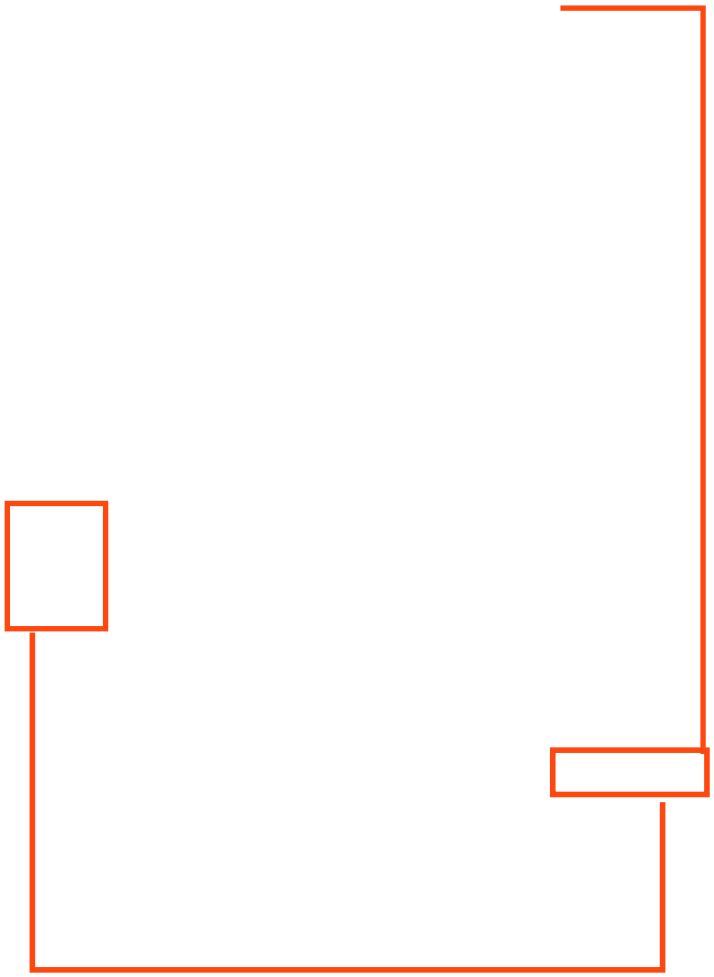
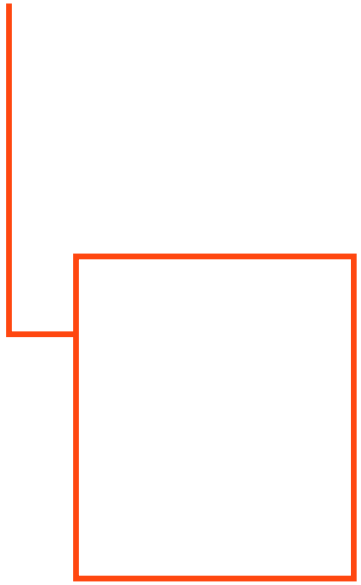
Adding Animations to First Person Character - Part 2





15. Set the following