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To add a FPS to your scene.

- 1. In the Content folder select "Add New" and click "Add Feature or Content Pack".
- 2. Place "First Person Character" (it's in the Blueprint Folder) into your scene.
- 3. Open "Settings" on the top menu bar and select World Settings
- 4. Under "Game Mode" "Game Mode Override" select "First Person Game Mode"

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