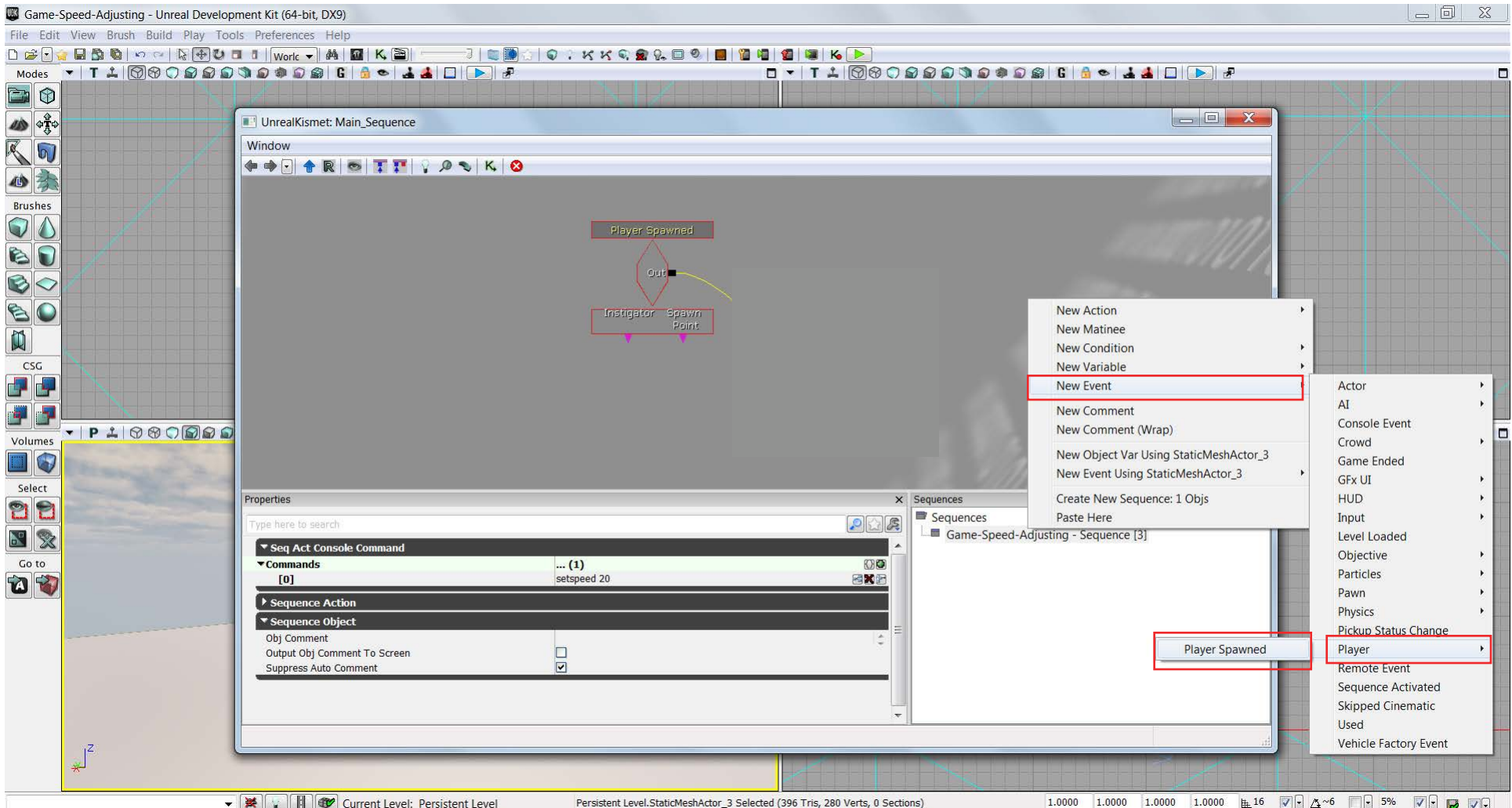


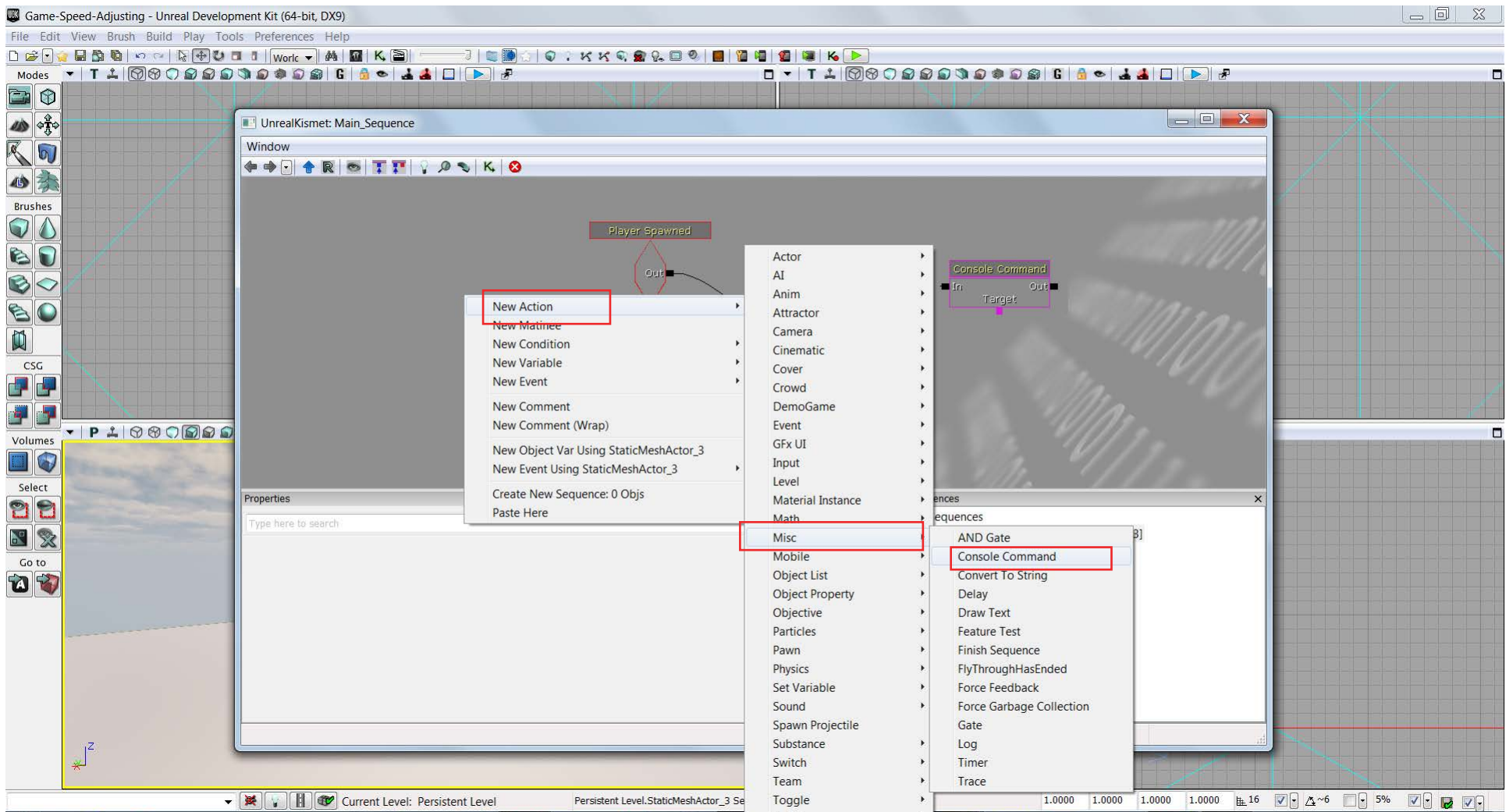
This is a simple Kismet linkage to adjust the speed that you move through your world.

1. In Kismet, right click and open a New Event - "Player Spawned".



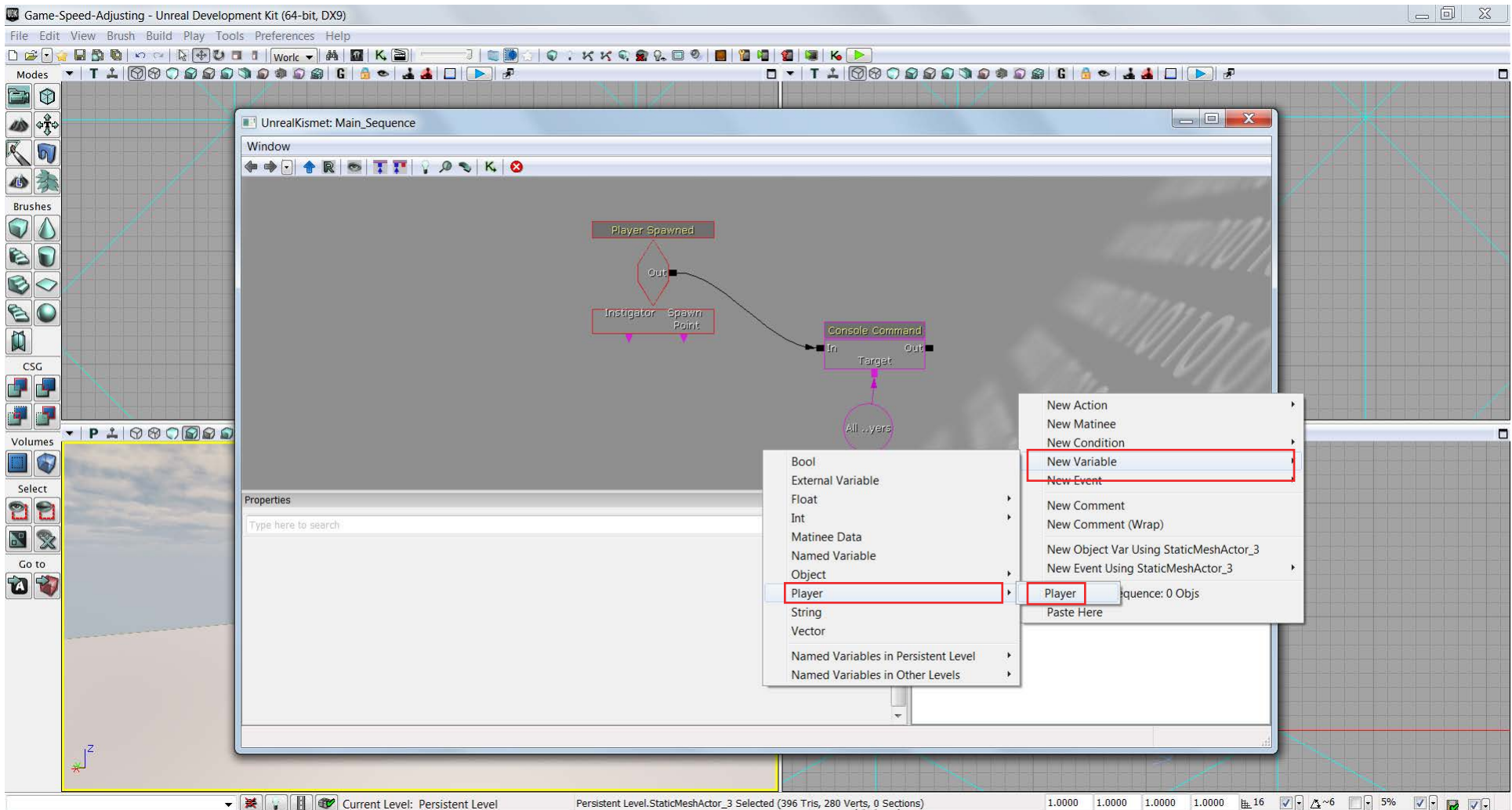
This is a simple Kismet linkage to adjust the speed that you move through your world.

2. In Kismet, right click and open a New Action - Misc - "Console Command".



This is a simple Kismet linkage to adjust the speed that you move through your world.

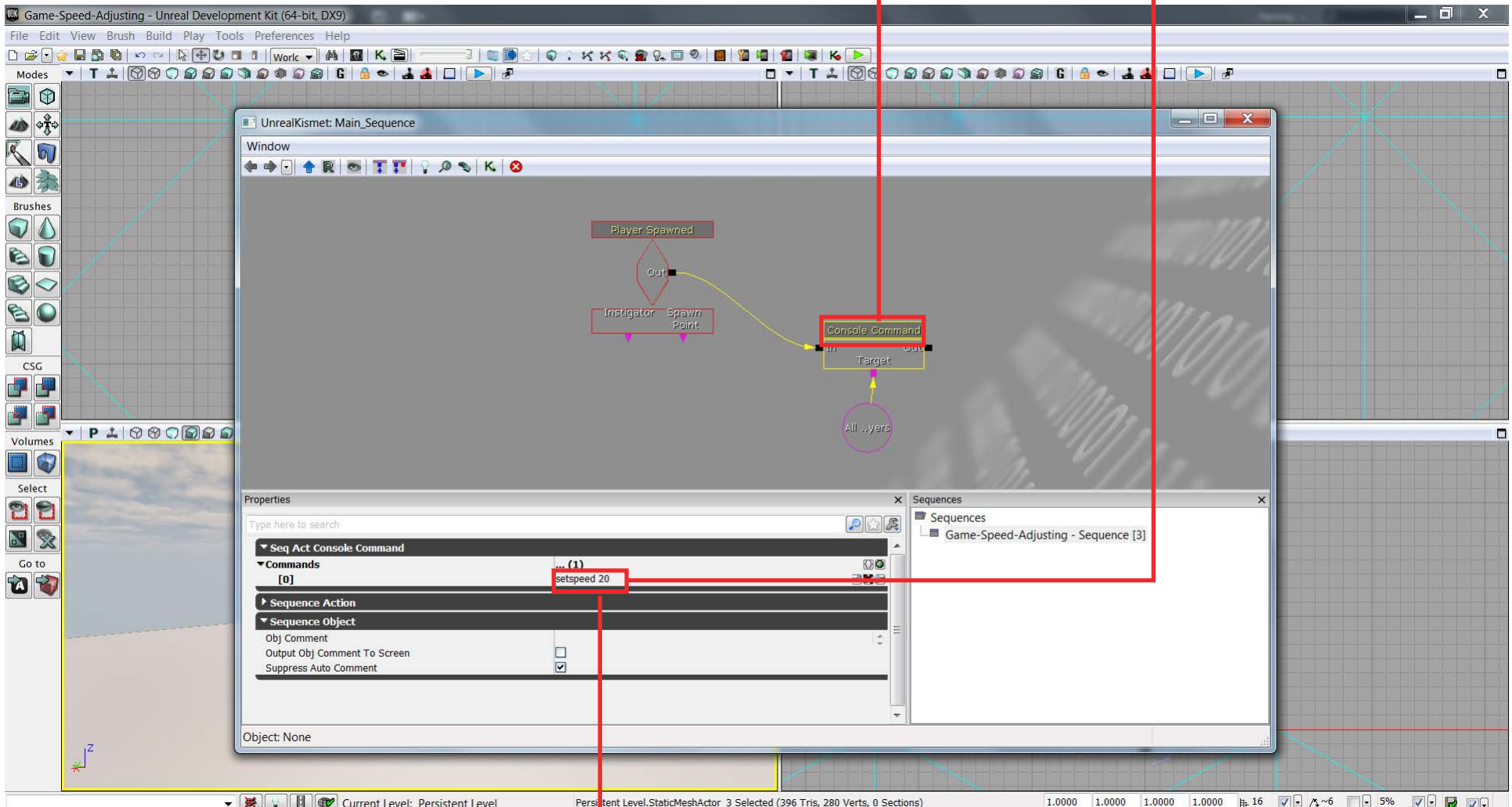
3. In Kismet, right click and open a New Variable - Player - "Player".



This is a simple Kismet linkage to adjust the speed that you move through your world.

4. Link the elements together.

5. Select the Console Command and in the properties panel type "setspeed 5"



6. Adjusting this number will make you go faster or slower .