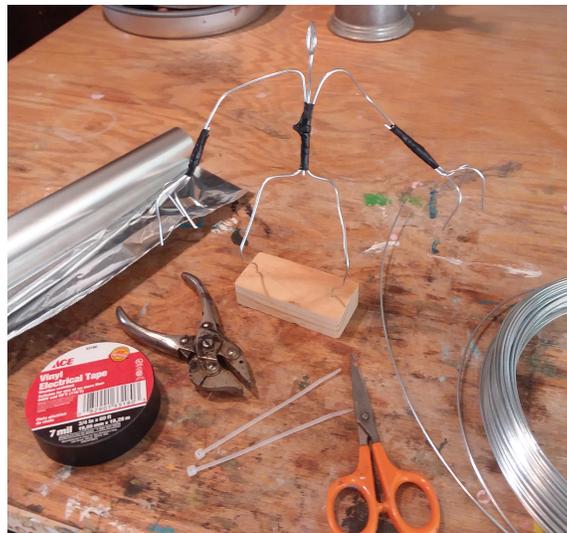


# The Creepy Skateboarder



THIS MONGO PUSHING CREEP IS A GREAT WAY TO LEARN HOW TO MAKE ARMATURES AND INTRODUCE THE SCULPTOR TO BASIC FIGURE MODELING.



**Supplies:**  
Armature Wire  
Wire cutter  
Electricians Tape  
Scissors  
Aluminum Foil  
Wood Base  
CelluClay

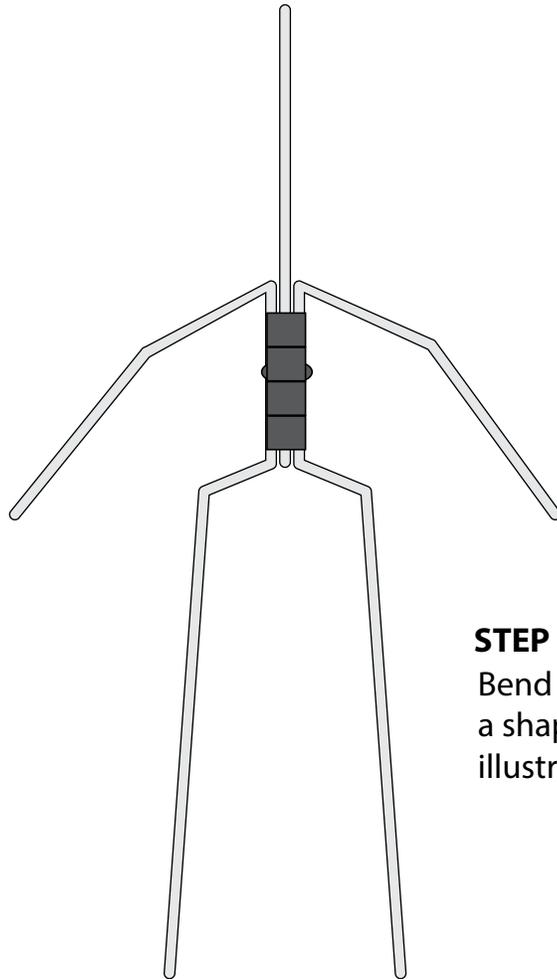
# Building the Armature



## STEP 1

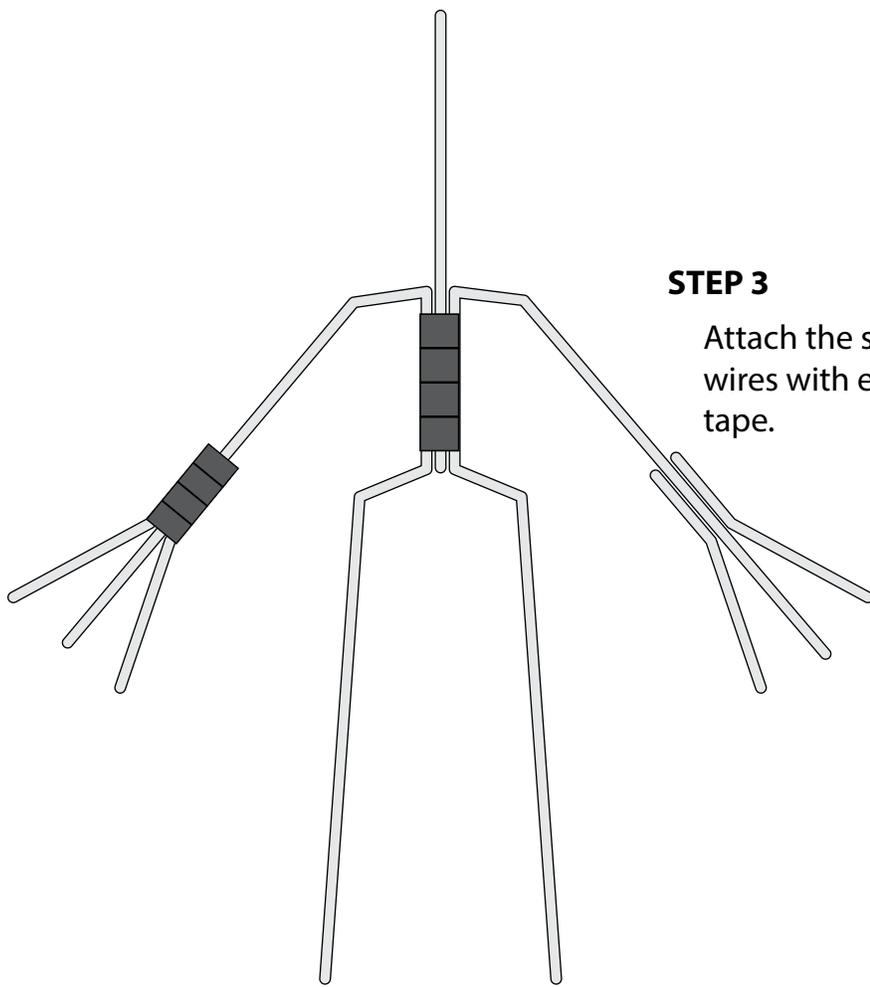
Wrap the chest area of the armature with electricians tape.

Pull the tape tightly. It stretches.



## STEP 2

Bend the wire into a shape similar to the illustration.

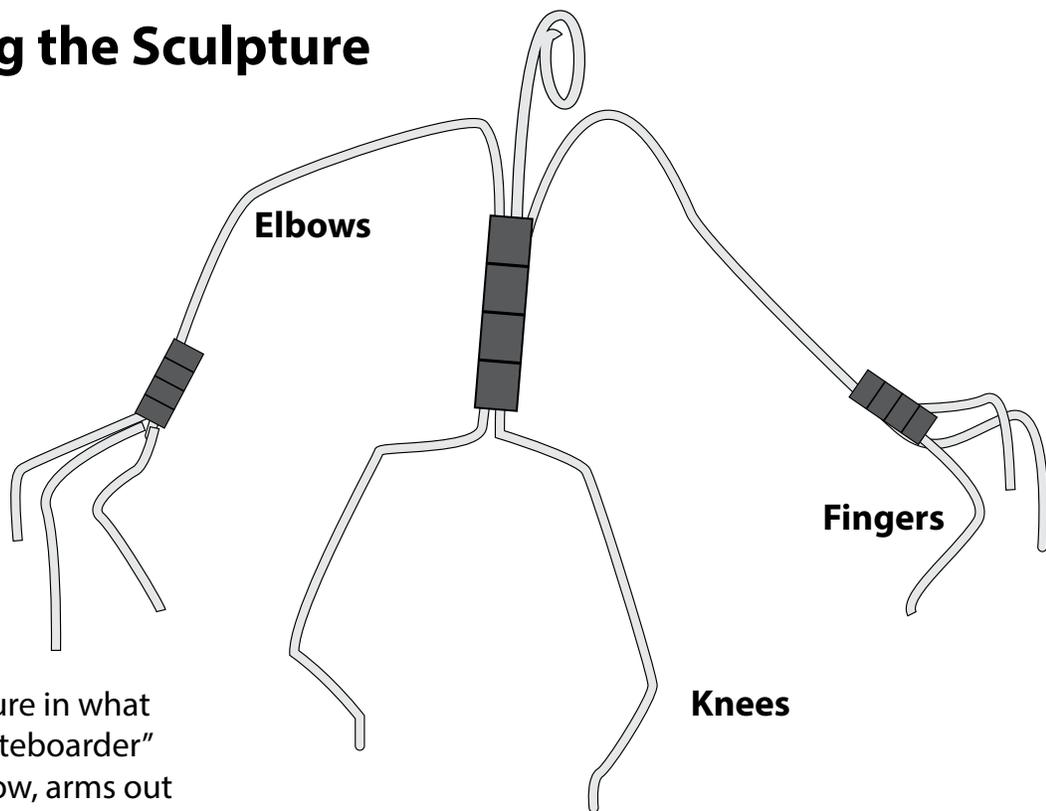


**STEP 3**

Attach the short finger wires with electricians tape.

Use the needle nose pliers to roll the head down

**Posing the Sculpture**



**STEP 4**

We'll pose the armature in what I call "The Creepy Skateboarder" position - legs bent low, arms out with elbows bent, shoulders back, and head thrust forward.

**Knees**

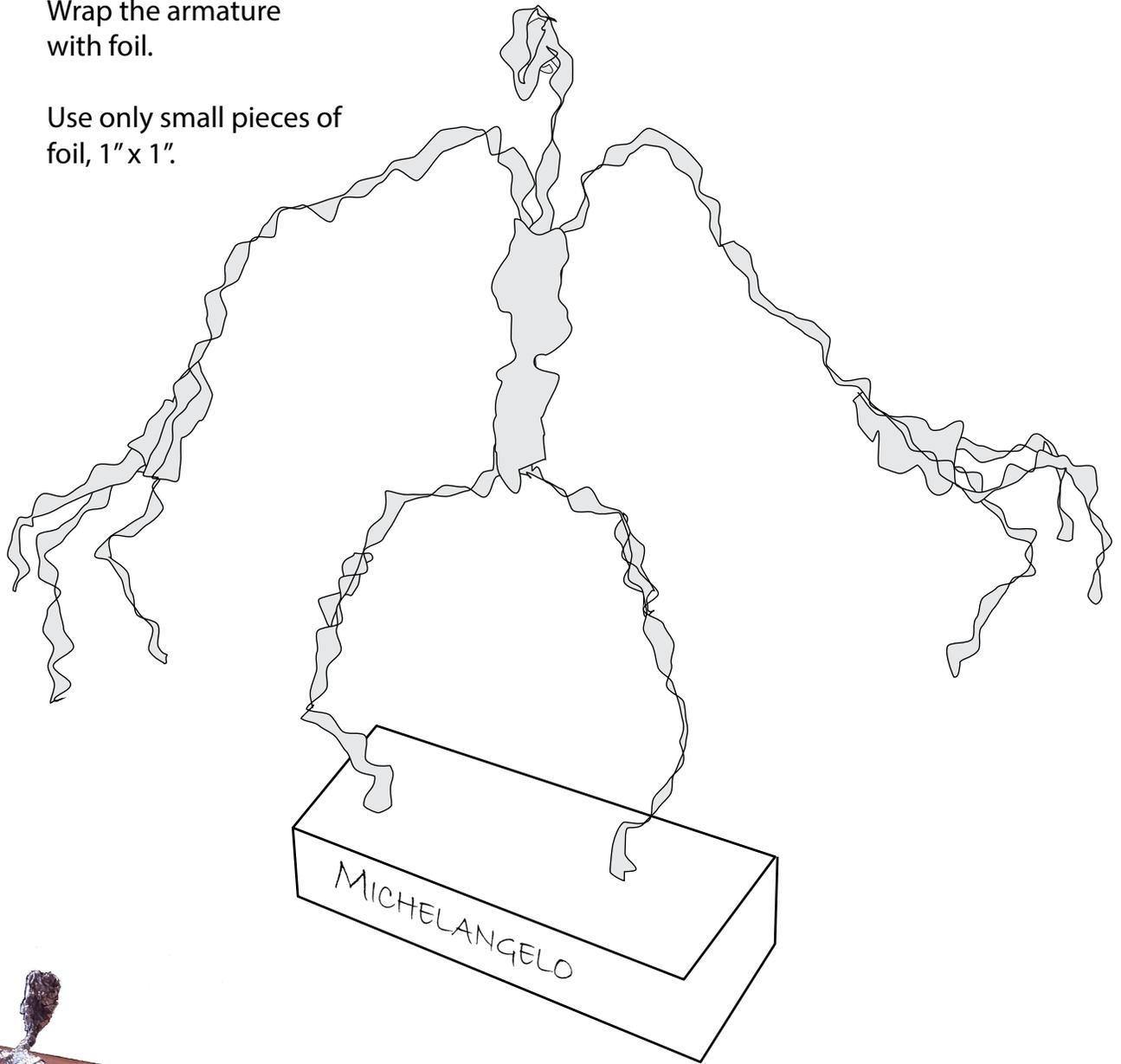
# Preparing the Armature

## STEP 5

Sandpaper the splinters off the wood base then attach the armature.

Wrap the armature with foil.

Use only small pieces of foil, 1" x 1".



Be sure to print your name on the wooden base!

## STEP 6

Apply a thin layer of CelluClay onto the armature. Let dry over night.



Keep your fingers damp. That way the clay will stick to the armature and not your fingers.

## Sculpting the Anatomy and Clothing

Our Creepy Skateboarder will be clothed in shorts, gloves and shoes.

## STEP 7

Mix only small amounts of CelluClay and apply to indicate the anatomy.

Points of articulation (where the body bends)

Shoulders

Elbows

Knees

On a comic creature, these are easily indicated by sculpting a knobby area,

