**City Honors Fine Arts Program**

**Creature Sculpting** – Learn how professionals create creature characters for films, video game, and collectors from clay. Learn basic sculpting and simple model making skills.

**Free Hand Drawing** – Learn the techniques of traditional artists – Media includes; graphite, charcoal, colored pencils. Subjects include portraiture, still life, landscapes, surreal images and interiors.

**Core Graphics** – This class covers the essential concepts and tools required for a career in graphic design and computer illustration. Software includes; PhotoShop, Illustrator, InDesign, AfterEffects and 3D Max. Concepts; Elements of Design, Principles of Design and The Rule of Thirds.

**3D Character Design & Animation** – Design characters using professional 3D modeling software. Animate and add life to your characters with the latest motion capture techniques.

**Video Game Project** – Create a simple video game from the ground up using one of the most popular game engines. Build models and landscapes. Set lights and create special effects.