VISIBILITY TRACKS

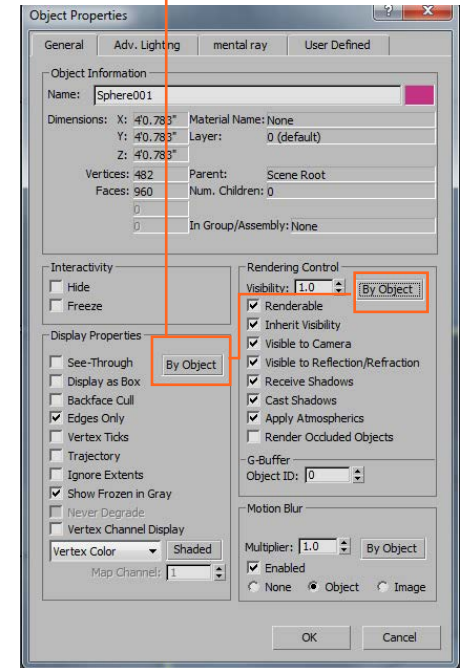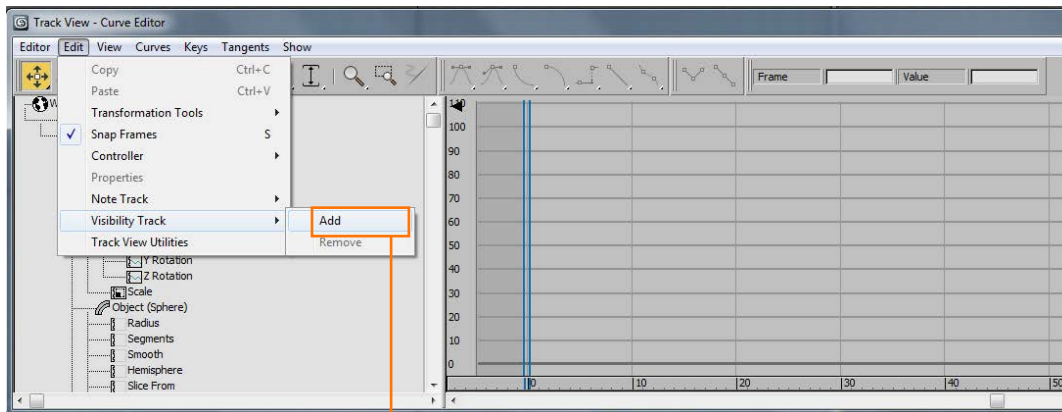**SoCal ROC** — Career Technical Education

3D CHARACTER DESIGN

You can make objects become invisble, either quickly or slowly, using what is called a visibility track.

1. Visibility tracks work with "Mental Ray" materials. So make sure you have aplied a material to your object before going any further.

2. Right click on the object that you're making invisible. In the "Object Properties" dialog click the "Layers" buttons.

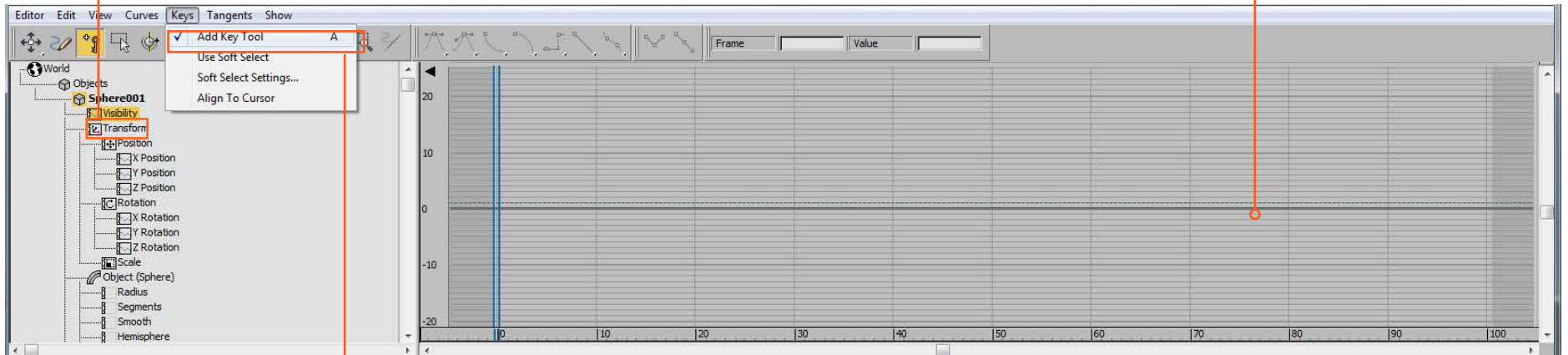**3**. Again, right click on the object and open the "Curve Editor".

4. Find your object on the list to the left of the graph. Drop down the 'Edit" menu and select Visibility - Add.

VISIBILITY TRACKS

3D CHARACTER DESIGN   Next you will add keys to the visibilty track and adjust the rate of visibility.

5. Select the "Visibility Track". You will see the actual track on the graph, above the "0" level, as a faintly dotted line.

6. Select the "Add Key Tool".

8. Leave the second key at the "1" level, this is total visibilty.

7. Place "2" keys on the visibilty track. Move the first key under the "O" line.