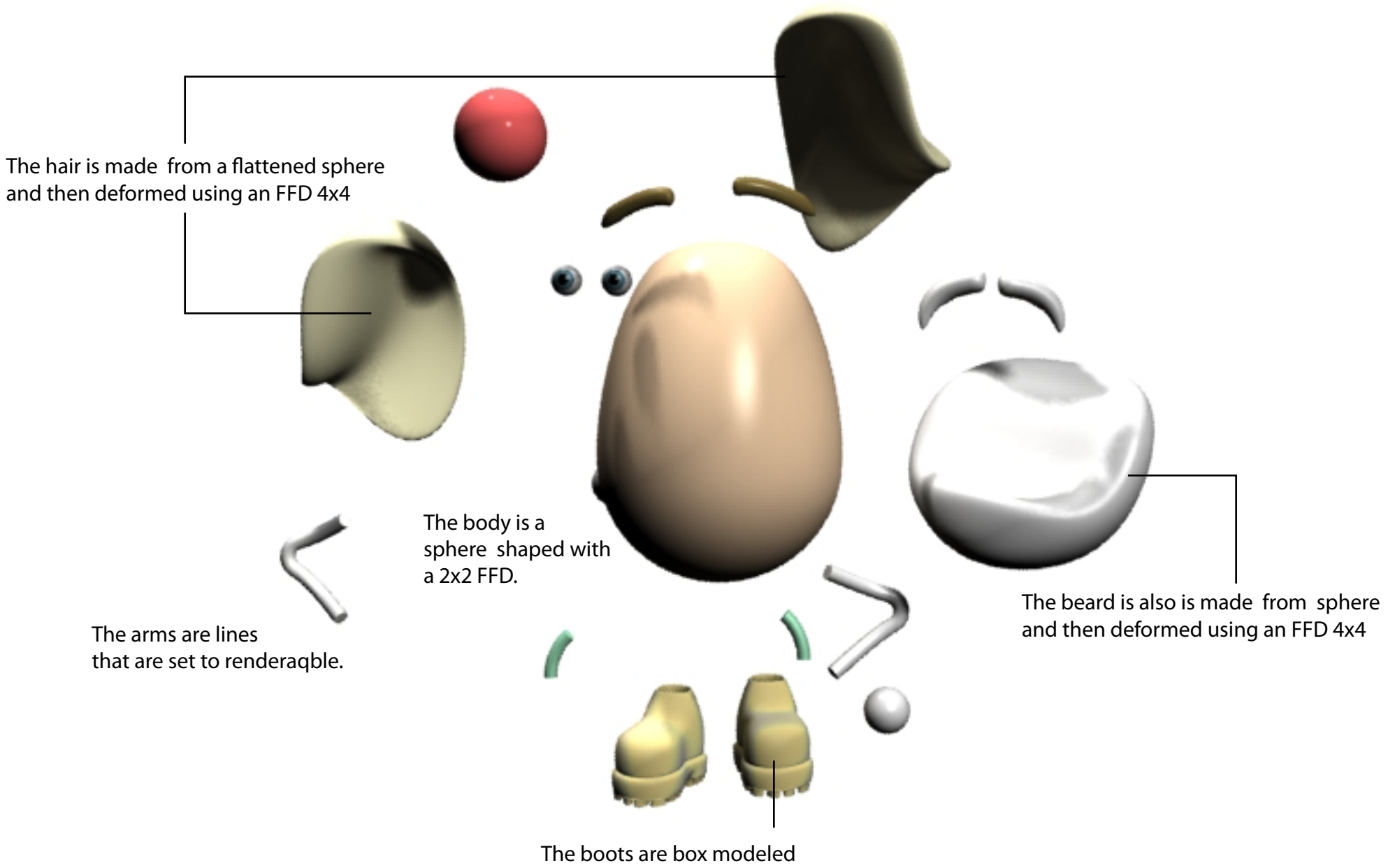


Mr Potatohead Self Portrait

It's important that you make the parts look like actual Mr. Potatohead plastic parts.



The hair is made from a flattened sphere and then deformed using an FFD 4x4

The body is a sphere shaped with a 2x2 FFD.

The beard is also is made from sphere and then deformed using an FFD 4x4

The arms are lines that are set to renderaqble.

The boots are box modeled