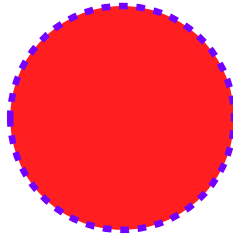


REALSITIC CREATURE EYES

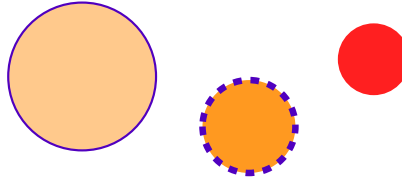
Intermediate Skill Level

3D CHARACTER DESIGN

The iris is the colorful flattened, donut shaped muscle that surrounds the pupil

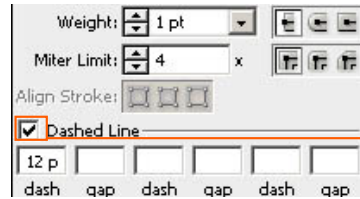


1. Open Adobe Illustrator

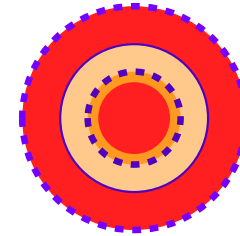


2. Make several circles - each one smaller than the one before.

3. Color them with different fills and stroke colors. Dotted strokes are made by selecting the "Dashed Line" option on the "Stroke" Panel.



4. Use the "Align" tool set to align the circles into one center point.



5. Select the circles, copy them.

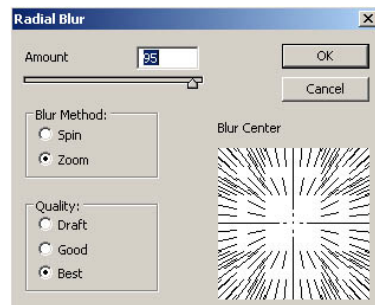
6. Open PhotoShop.

7. Go to File - New

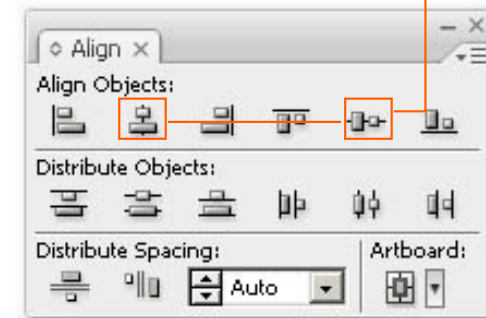
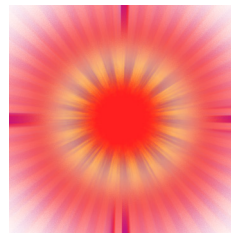
8. Set the DPI to 300

9. Click "OK"

10. Paste your circles



11. Use the Radial blur filter (and any other filters) to distort the circles into a cool iris pattern.



12. Save as a JPEG and apply to your 3D Max Iris model