

INTERMEDIATE PROJECTS

(Point Value - 1 to 5 points)

Intermediate projects require more skill than beginning projects. They're more complex and use more modeling techniques

An intermediate project might use several "modifiers" to alter primitives. It might use a bump or bitmap texture.

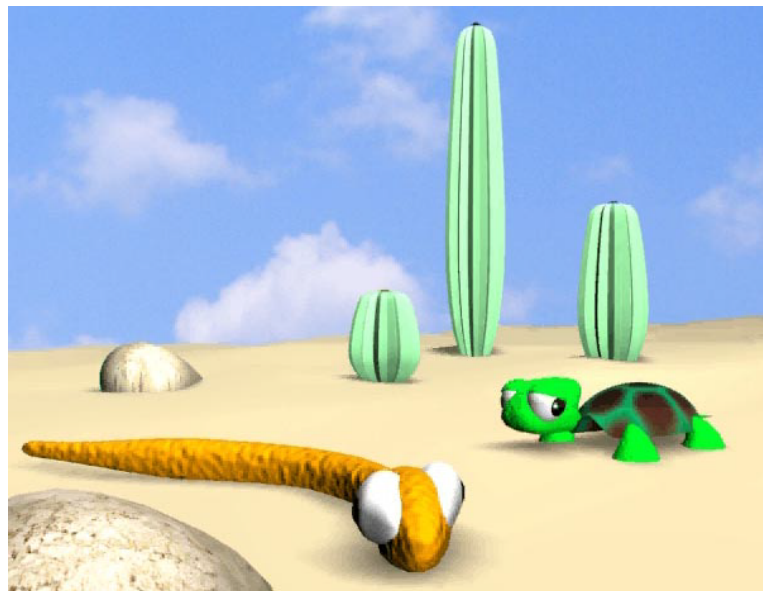
An intermediate project might include a more elaborate "environment": ground, plants, sky and other objects to make the scene more interesting



Crab is holding a rose

EED Modifier used
for the claws

Cacti are made using
the "Lofting" technique



Space Warp used
to animate the snake



Bump Map and JPEG
texture on the shell

Scene is well lit
and uses a sky background