New Skills: Chamfering edges, Extruding edges, Scaling Booleans, Selection options,
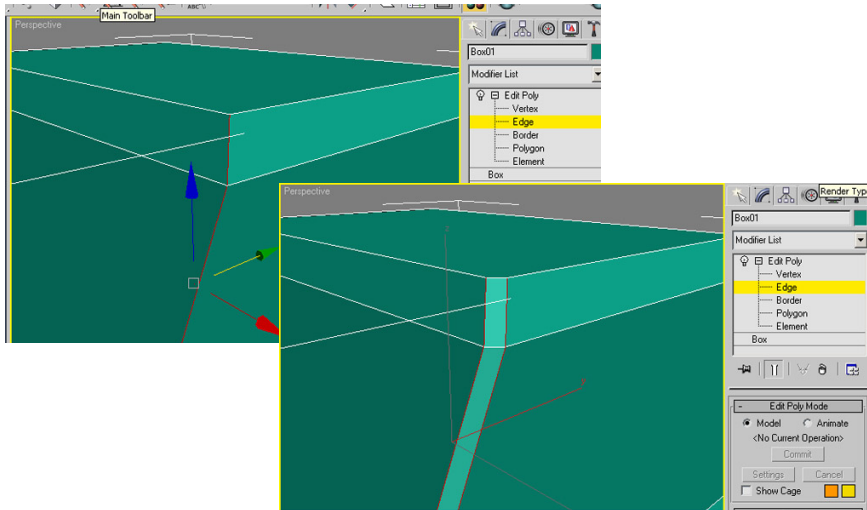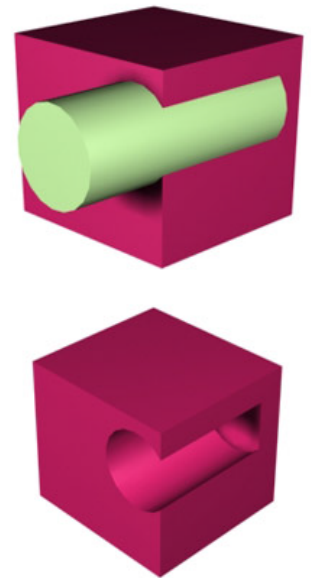
The truck project uses standard "EditPoly" techniques as explained in previous projects. In addition to those already covered there are several new methods listed below.

1. Chamfering allows yo usplit an edge into two, thus rounding off a corner.

2. A Boolean will subtract one object from another object. Like this cylinder from the box.

3. The wheels of the truck are made from "Torus's" with EditPoly modifiers deleting faces and extruding edges.