Socal ROC Southern California Regional Occupational Center

LESSON PLAN (Weekly)

COURSE TITLE: 3D Digital Animation & Modeling

INSTRUCTOR: Robert Schuchman

Lesson Plan for - Week 2

MAJOR INSTRUCTIONAL OBJECTIVES

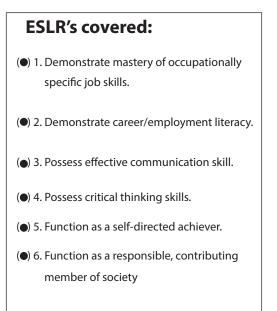
Students will learn the difference between Geometry and Shapes. Students wil be introduced to the Modifier Stack. Student will begin work on the "Environment" project.

INSTRUCTIONAL ACTIVITIES

Demonstrations on overhead of all modeling techniques. Students reference class website for information about specific projects. Independent classroom work.

EVALUATION:

Students will present project to instructor for critique. Critique includes: modeling skill, materials application, lighting and presentation of model/scene. Points are assigned per the web site project description.



ACADEMIC/CTE STANDARDS TAUGHT OR REINFORCED: