Socal ROC Southern California Regional Occupational Center

LESSON PLAN (Weekly)

COURSE TITLE: 3D Digital Animation & Modeling

INSTRUCTOR: Robert Schuchman

Lesson Plan for - Week 4

Week of **2-19-13**

MAJOR INSTRUCTIONAL OBJECTIVES

New students will complete one "Intermediate Level" project. Advanced students will begin one "Advanced Level" project. Students will learn to key frame animate and save their animations Students will be intrduced to the "Material Editor".

INSTRUCTIONAL ACTIVITIES

Students will reference modeling/lighting/material instructions through the web site. Independent classroom work with instructor.

EVALUATION:

Students will present project to instructor for critique. Critique includes: modeling skill, materials application, lighting and presentation of model/scene. Points are assigned per the web site project description.

ESLR's covered:
 1. Demonstrate mastery of occupationally specific job skills.
(2. Demonstrate career/employment literacy
() 3. Possess effective communication skill.
(●) 4. Possess critical thinking skills.
(●) 5. Function as a self-directed achiever.
(●) 6. Function as a responsible, contributing
member of society

ACADEMIC/CTE STANDARDS TAUGHT OR REINFORCED: