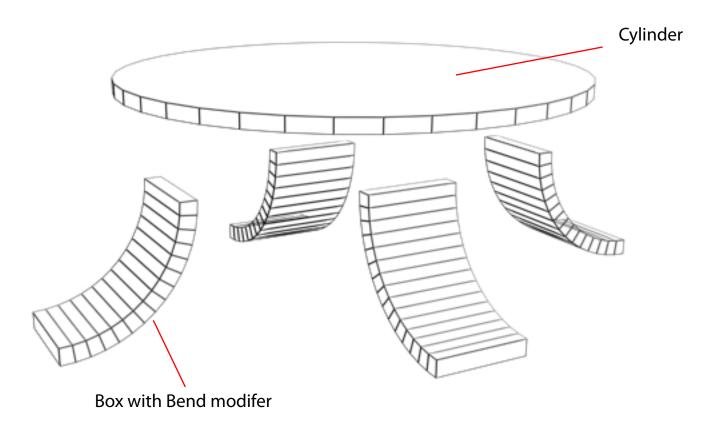




Beginning Level (Point Value - 1 to 5 points)

This simple model is good introduction to 3D Max. It uses to primitives, a cylinder and box. The box uses a modifier called the "Bend " modifier. Then the box is "Cloned" three times. Each clone is then rotated into position.



If you're not sure were the "Bend" modifier is, check the link to the "Basic Skills" book located on our class web site