SoCal ROC
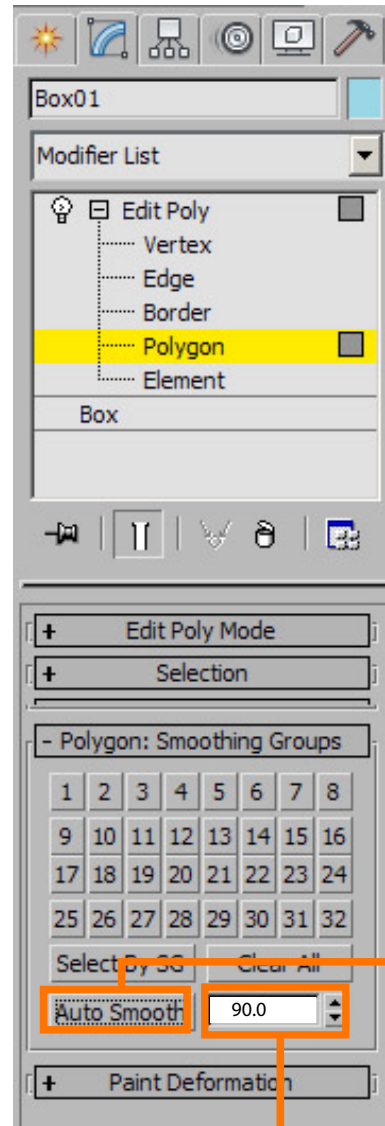Career Technical Education

OPACITY MAPS

3D CHARACTER DESIGN

Next we'll add "smoothing" to the new polygons.

1. Select the polygons you want to smooth

3. Click the "Auto Smooth" button

2. The angle setting determines if the polygons will smooth. for example, 90° is a good setting.