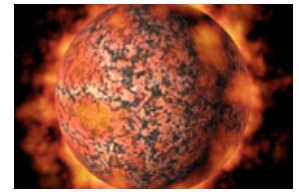


EXPLODING PLANET

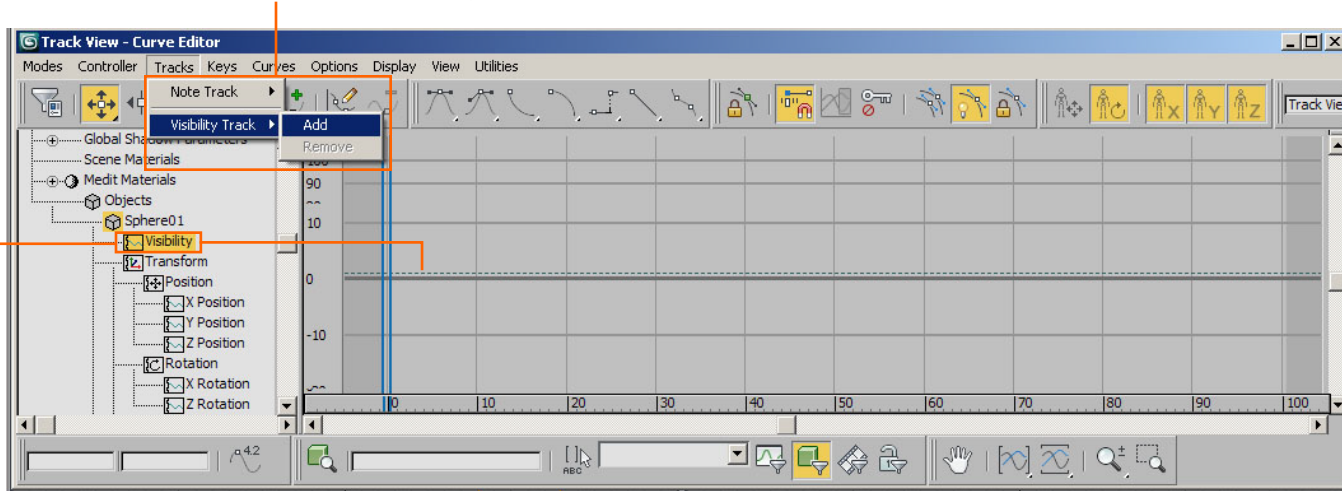
Advanced Level
(Point Value - 1 to 15 points)



You may noticed that your planet explodes but it still remains??? You need a “Visibility” track for your planet!

13. Right click on your planet and open the “Curve Editor”.

14. Select “Track - Visibility - Add”.



15. The “Visibility Track” will appear as a faint dotted line.

16. Add 2 keys to the visibility track and adjust the dotted line to dip below the dark gray line. Your planet will disappear at that point on the timeline.

