Saving Rendered Images as JPEAS

🖾 Render Scene: Default Scanline Rende 🔳 🗖 🔀	1. Click "Rendering" on the main menu.
Render Elements Raytracer Advanced Lighting	
Common Renderer	2. Select "Render"
- Common Parameters	3. In the Render Dialog box check
Time Output	o. In the render bloog box check
Single Evenu Nth Frame:	a Single
Active Time Segment: 0 To 100	 b. Select the size & proportion you want
	c Select Perspective or Camera
S Range: JU 🗣 To J100 🗣	
File Number Base: 0	
C Frames 1,3,5-12	
Output Size	
HDTV (video) Aperture Width(mm): 20.120	
Width: 320 1920x1080 490x270	
Height 180 1290v720 320v190	
Image Aspect: 1.77778 Pixel Aspect: 1.00000	
_ Ontions	
Atmospherics E Bender Hidden Geometru	
Filesta Filesta Charles Painte	
Area Lights/Shadows as Points	
I I Displacement I Force 2-Sided	
🛛 🔽 Video Color Check 🗖 Super Black	
🔲 🔲 Render to Fields	
- Advanced Lighting	
Values advanced Lighting	5 Once completed click the icon
Correcte Advanced Lighting when Pageined	in the left top corner select JPEG
1 Compute Advanced Lighting when Nequired	and save the file to your folder
Render Output	
Save File Files	
	🕞 🖘 💷 🗵 🗐
🔽 Rendered Frame Window 🔽 Net Bander	
Production Preset:	
C ActiveShade viewport Camera01 - 8 Render	