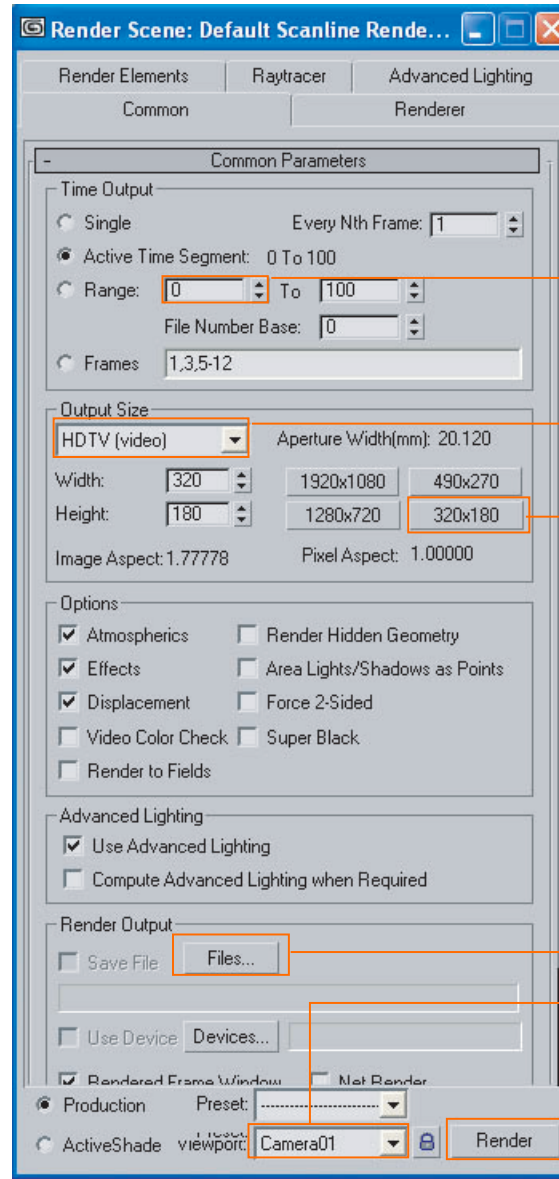


SAVING ANIMATIONS



1. On the menu bar select 'Rendering' and choose "Render".

2. Set "Time Output" to the number of frames you want to render.

3. Set the "Output Size" to HDTV and choose from one of the size presets.

Note: For this class 320x180 is fine.

4. Click "Files" in "Render Output".

5. Follow the typical file saving procedures. Use "QuickTime" as the file type.

6. Set the drop down to the camera you want to render from and select "MovQuicktime" as the file type

7. Click 'Render'.