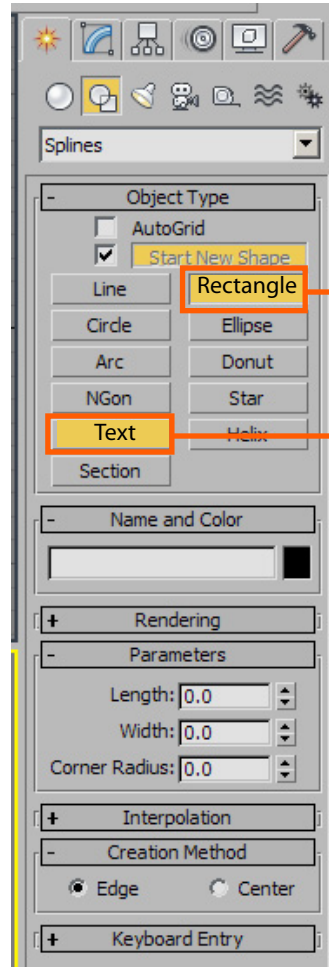
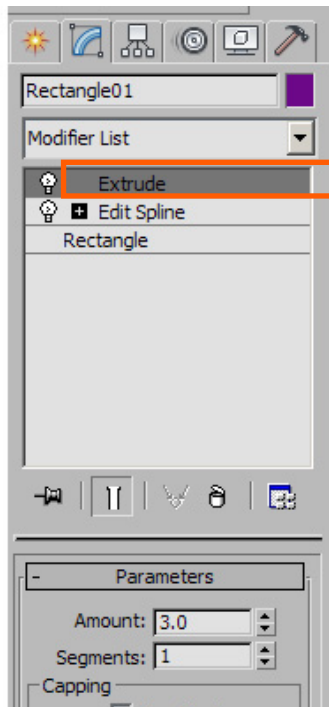


Making “Negative” Text

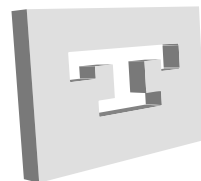
Negative text is text that is cut out of larger mesh.



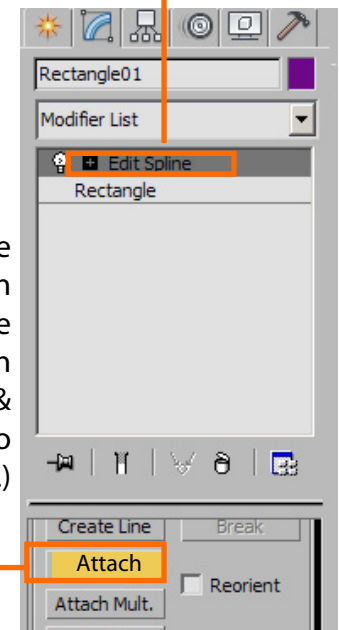
1. Make a 100 x 100 Rectangle in the front view port
2. Make some text and place it in the center of the rectangle. Leave plenty of space around the text and the edges of the rectangle.



5. Add an “Extrude” modifier on top of the Edit Spline. Set to 3.0



3. Apply an “Edit Spline” modifier to the rectangle.



4. Click the “Attach” button and select the text. (This action makes the text & the rectangle into one object.)