

## **Making "Negative" Text**

## Negative text is text that is cut out of larger mesh.

\* 🔀 🗛 🎯 🖳 🥕 Rectangle01 Modifier List -Extrude 💡 🖪 Edit Spline Rectangle Parameters ÷ Amount: 3.0 Segments: 1 ÷ Capping

	Image: Splines       Open Signature       Splines       Image: Splines<	<ul> <li>1. Make a 100 x 100 Rectangle in the front view port</li> <li>2. Make some text and place it in the certain the rectangle. Leave plenty of space a the text and the edges of the rectangle</li> </ul>	enter of iround le.
	NGon Star Text Helix Section	3 Apply a	an "Edit Spline" modifie
[+ Rendering j		to the rectangle.	
	-     Parameters       Length:     0.0       Width:     0.0       Corner Radius:     0.0       [+     Interpolation       [-     Creation Method		Image: Sector of the sector of
	Edge Center	<b>4.</b> Click the	
	[ + Keyboard Entry j	"Attach" button and select the	
5. Add an "Extrude" modifier		text. (This action	
on top of the Edit Spline.		makes the text &	
Set to 3.0	_	the rectangle into one object.)	-¤ \  \  \ 0  B
<b>"</b> 5"			Create Line Break Attach Attach Mult.

Page 1

TERMINATOR