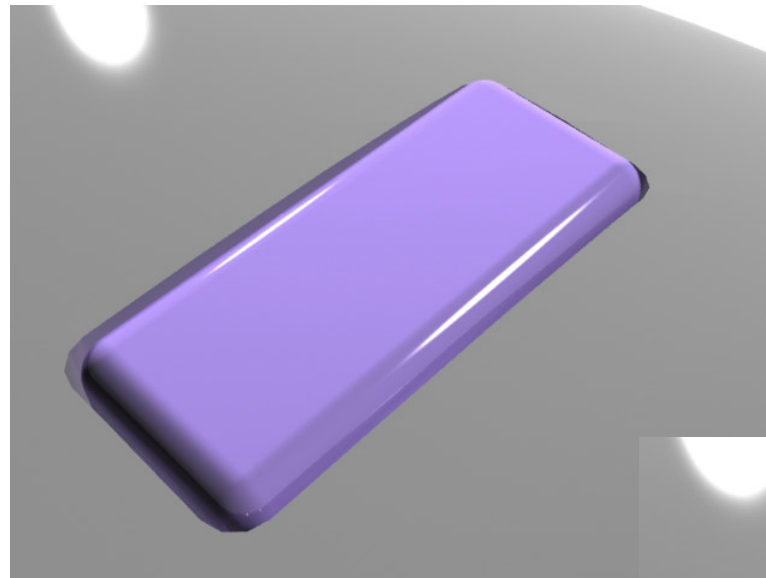
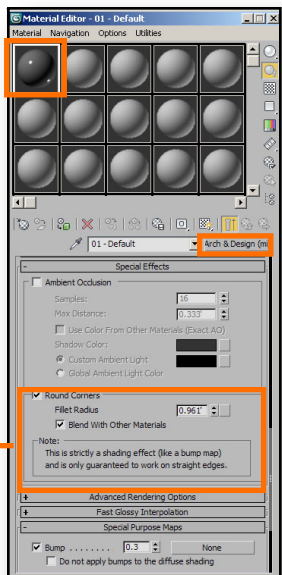


Design Your Own Controller

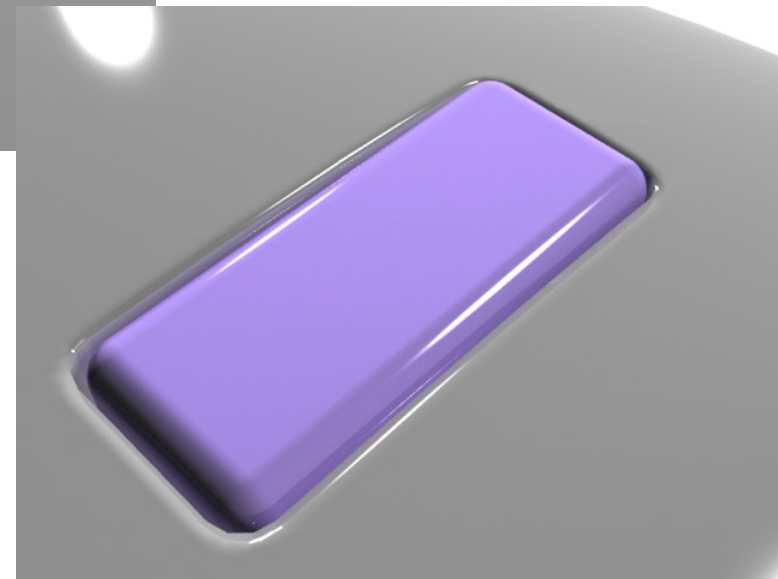


Use the “Arch & Design” material with the special effects setting of “Rounded Corners”. Be sure to set “Assign Renderer” to “Mental Ray”.



Without “Rounded Corners” setting

The “Rounded Corner” effect give the controller a very realistic look by getting rid of the phoney, sharp edges made by the ProBoolean!



With “Rounded Corners” setting

“Rounded Corners. You may have to play with the settings to get the proper roundness.