Career Technical Education
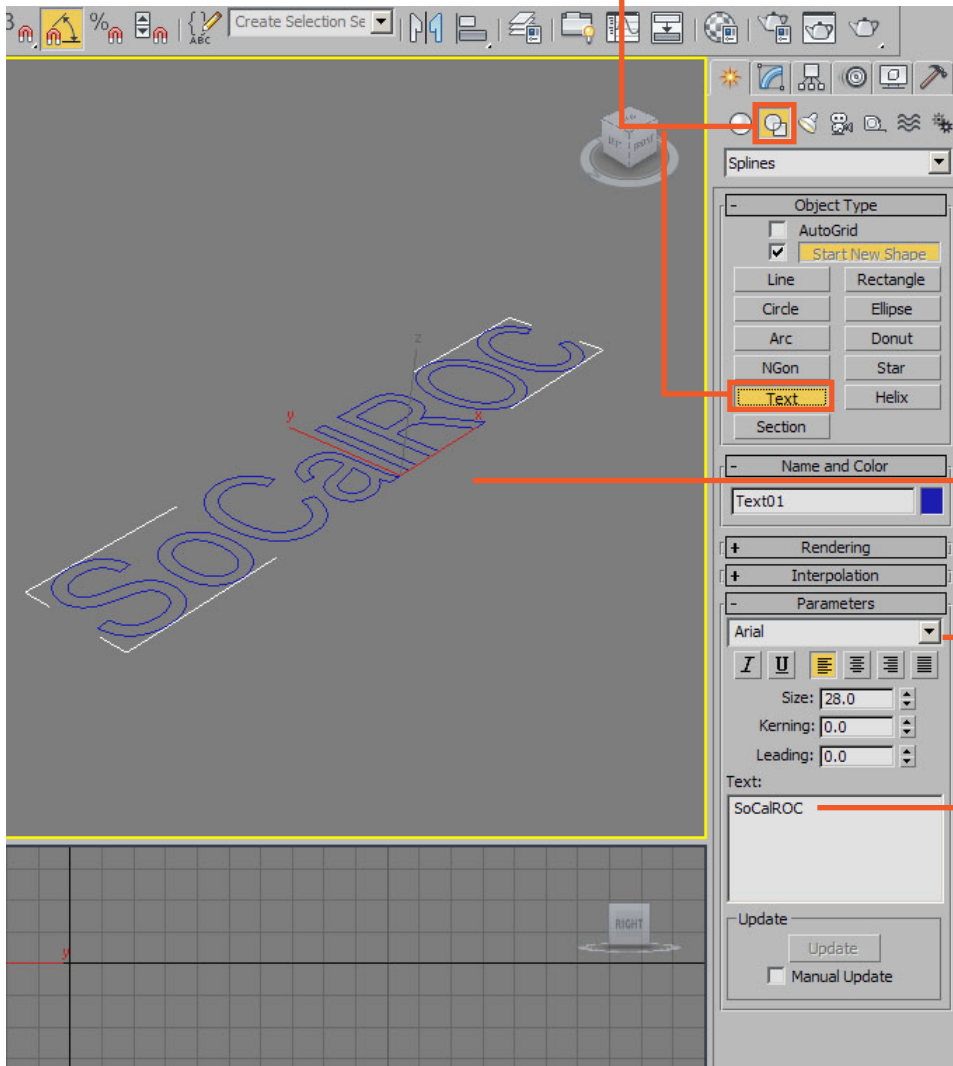**SoCal ROC**

3D Modeling & Animation

Creating & Animating Text

A "Visibility Track" allows you make objects appear and disappear. This a valuable special effect skill.

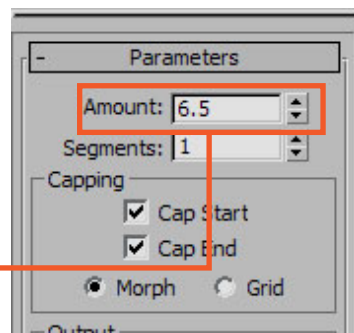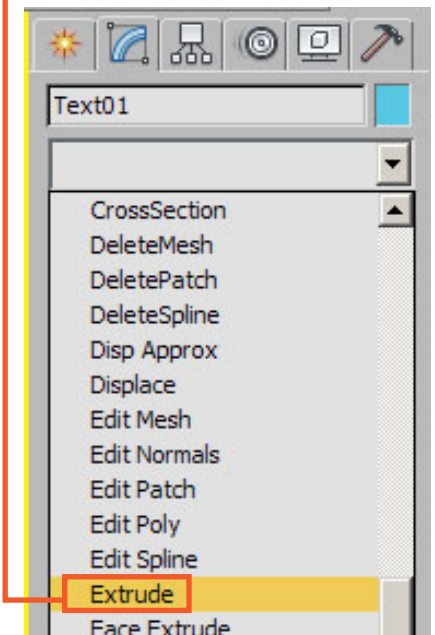**1.** To create text, find the "Shapes" panel and select 'text"

2. Type your words into the type panel.

3. Select a font

4. Then click in the viewport to set the text.

To Add 3D to the text:

5. Apply the "Extrude" modifier to the text.

Splines

Object Type
AutoGrid
Start New Shape
Line   Rectangle
Circle   Ellipse
Arc   Donut
NGon   Star
Text   Helix
Section

Name and Color
Text01

Rendering
Interpolation
Parameters
Arial

I U

Size: 28.0
Kerning: 0.0
Leading: 0.0
Text:
SoCalROC

Update
Update
Manual Update

Text01

CrossSection
DeleteMesh
DeletePatch
DeleteSpline
Disp Approx
Displace
Edit Mesh
Edit Normals
Edit Patch
Edit Poly
Edit Spline
Extrude
Face Extrude

Parameters
Amount: 6.5
Segments: 1
Capping
Cap Start
Cap End
Morph   Grid
Output

6. Turn on the "Auto Key" and animate the thickness of the text by adjusting the amount in the Extrude parameter panel.