

Steps:

1. This project is best started with a simple “Box” modeling set up. See the “Essential Skills” menu for instructions for box modeling.
2. After you completed you aircraft model, you will set up several camera’s and lights.
3. You move the camera’s in and out to create a sense of movement as well as tipping the aircraft about the get a sense of air turbulence.
4. When you render this you must turn on the “Alpha Channel” setting in the Tiff dialogue box. This will allow the clouds video to show through the aircrafts background when composited in AfterEffects. See the “Essential Skills” menu and/or ask the instructor for help.

Tiff file with Alpha Channel



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Cloud Video



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Composite

