

Extruding

Lathing is a modeling technique where a spline (line) is stretched to create a three dimensional object.

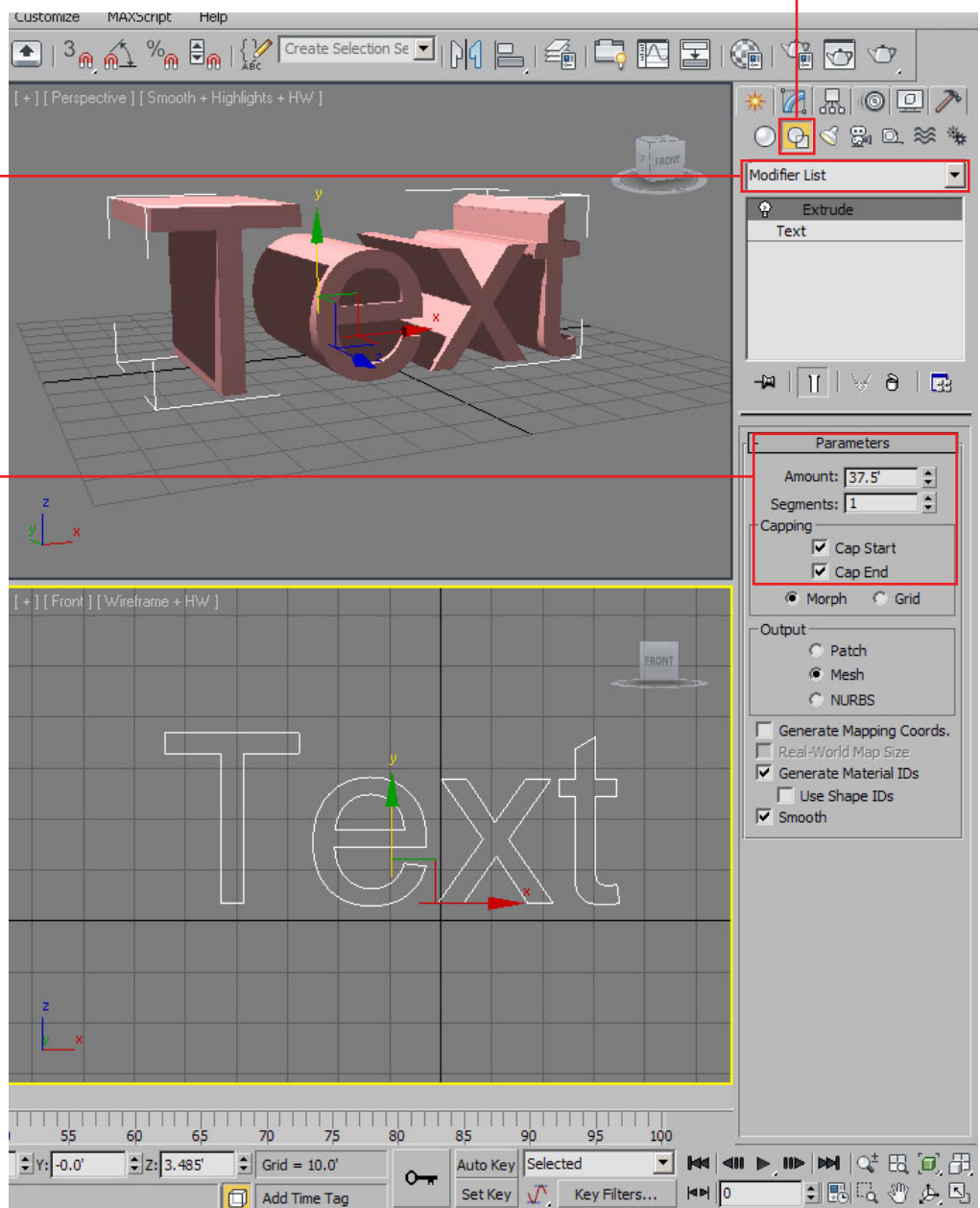
One of the most common spline objects to extrude is text.

First, locate the text tool in the "Shapes" panel.

Type your name or a message.

Drop down the "Modifier List" and select the Extrude modifier.

Adjusted the parameters.



The screenshot displays the Autodesk Maya interface. The top view shows the text 'Text' as a spline with a bounding box. The right-hand 'Modifier List' shows 'Extrude' selected. The 'Parameters' section shows 'Amount: 37.5', 'Segments: 1', and 'Capping' checked for 'Cap Start' and 'Cap End'. The bottom view shows the resulting 3D extruded text.

Examples of "Extruded" objects

