Expected Student Learning Results (ESLRs):

- #1. Students will develop and execute a multi-year career plan.
- #2. Students will demonstrate professional behavior in the workplace.
- #3. Students will anticipate and adjust to ongoig economic and workforce trends.
- #4. Students will understand and demonstrate ethical and legal behavior.

Beginning Attendance Ending Attendance Jan. 17, 2012 Circle days class meets:

Dec. 24, 2012 Program #__634 Intro to Video Game Design Program Name _ Session F02 Instructor Robert Schuchman 12/24 12/25 12/26 12/27 12/31 1/2 1/9 1/10 1/14 1/15 1/16 1/17 1/1 1/3 1/7 1/8 T W Μ T W Th M Т W Th M W Th M Т Th Absences Absences 1. 2. 3. 4. 5. 6. 7. 8. 9. 10. 11. 12. 13. 14. 15. 16. 17. 18. 19. 20. 21. 22. 23. 24. 25. 26. 27. 28. 29. 30. 31. 32. 33. 34. 35.