Expected Student Learning Results (ESLRs):

- #1. Students will develop and execute a multi-year career plan.
- #2. Students will demonstrate professional behavior in the workplace.
- #3. Students will anticipate and adjust to ongoing economic and workforce trends.
- #4. Students will understand and demonstrate ethical and legal behavior.

Beginning Attendance	Ending Attendance	Circle days class meets:
Nov 26 2012	Dec 20 2012	⊥ м (т) w (ты)

Program Name Video Game Design: Characters & SPF Session F03 Program #<u>637</u>

Instructor Robert Schuchman Sign and Date 11/26 11/27 11/28 11/29 12/3 | 12/4 | 12/5 | 12/6 12/10 12/11 12/12 12/13 12/17 12/18 12/19 12/20 М Th М Т Т W Th W T W W Th M М Т Th Absences Absences 1. 2. 3. 4. 5. 6. 7. 8. 9. 10. 11. 12. 13. 14. 15. 16. 17. 18. 19. 20. 21. 22. 23. 24. 25. 26. 27. 28. 29. 30. 31. 32. 33. 34. 35.