Expected Student Learning Results (ESLRs):

- #1. Students will develop and execute a multi-year career plan.
- #2. Students will demonstrate professional behavior in the workplace.
- #3. Students will anticipate and adjust to ongoig economic and workforce trends.
- #4. Students will understand and demonstrate ethical and legal behavior.

Ending Attendance

Circle days class meets:

M W W Beginning Attendance Dec. 24, 2012 Jan. 17, 2012 Program #__637 Program Name Video Game Design: Characters & SFX Session F03

Insti	Instructor Robert Schuchman Print Name Sign and Date																	
			12/25 12/26					1/3		1/7	1/8	1/9	1/10		1/15	1/16	1/17	
	М	Т	W	Th	М	Т	W	Th	Absences	М	Т	w	Th	М	Т	w	Th	Absences
1.																		
2.																		
3.																		
4.																		
5.																		
6.																		
7.																		
8.																		
9.																		
10.																		
11.																		
12.																		
13.																		
14.																		
15.																		
16.																		
17.																		
18.																		
19.																		
20.																		
21.																		
22.																		
23.																		
24.																		
25.																		
26.																		
27.																		
28.																		
29.																		
30.																		
31.																		
32.																		
33.																		
34.																		
35.																		