Expected Student Learning Results (ESLRs):

#1. Students will develop and execute a multi-year career plan.
#2. Students will demonstrate professional behavior in the workplace.
#3. Students will anticipate and adjust to ongoig economic and workforce trends.
#4. Students will understand and demonstrate ethical and legal behavior.

Beginning Attendance	Ending Attendance	Circle days class meets:
Jan. 21, 2012	Jan. 24, 2012	M (T) W (Th)

Program # 637 Program Name **Video Game Design - Characters & FX** Session **F02**

Instructor **Robert Schuchman** _____
Print Name *Sign and Date*

	1/21	1/22	1/23	1/24														
	M	**T**	**W**	**Th**	**M**	**T**	**W**	**Th**	Absences	**M**	**T**	**W**	**Th**	**M**	**T**	**W**	**Th**	Absences
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