Expected Student Learning Results (ESLRs):

- #1. Students will develop and execute a multi-year career plan.
- #2. Students will demonstrate professional behavior in the workplace.
- #3. Students will anticipate and adjust to ongoing economic and workforce trends.
- #4. Students will understand and demonstrate ethical and legal behavior.

Circle days class meets: M ① W ⑪ Beginning Attendance **Ending Attendance** Feb. 21, 2013 Jan. 28, 2013 F03 Program #<u>63</u>7 Program Name <u>Video Game Design: Characters & SFX</u> <u>Session</u> Instructor_Robert Schuchman 2/11 2/12 2/13 2/14 2/18 2/19 2/20 2/21

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